

Church Lads and Church Girls Brigade Music and Drill Competition



Purpose, Rules and Guidance V3 May 2018



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Purpose of the CLCGB Music and Drill Competition

The CLCGB Music and Drill Competition is all about bringing the Church Lads & Church Girls Brigade together through music and drill. The focus of the day is to give the youth of the CLCGB a chance to have their hard work exhibited within a healthy competition. The day is a chance for companies from all over the country to connect with each other, allowing everyone to share CLCGB experiences with friends, old and new.

Using this as the focus a new committee was formed to look at the format of the competition and to make suggestions to increase participation and to change the day to make it inclusive for all CLCGB companies, battalions and regiments to attend.

This version marks the end of the first competition under the new rules. This has led to the need to amend some rules and the addition of others to make the day more inclusive to all companies within the CLCGB.



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Amendments to Version 2

- This is a major rewrite for clarity. Please make sure you check the competition you are entering.
- Addition of safeguarding statements to 'General rules and guidance'.
- Some general changes to the 'General rules and guidance' section.
- Addition of oral drill command section to the drill competition.
- Comment on inspection for static bands and dress for ensembles and static bands not in uniform.
- Removal of Drum Corps Ensemble.
- Amendments to 'List of Awards'.

General Rules and Guidance

Eligibility

All aspects of the CLCGB Music and Drill Competition are open to any member of the CLCGB. Groups can be formed of members from a single company, battalion or regiment. Companies from anywhere in the CLCGB are eligible for entry independent of uniform, ability or previous affiliation with the 'national band competition'. Each individual competition has rules regarding the age of participants and the size of the group that may enter.

Timing

Each competition has a set time limit. Competitions held in the central arena will be timed by an official and a lighting system will be in operation. A klaxon or announcement will sound to indicate a band or ensemble entering the arena. A yellow light will indicate that a minimum time, if applicable, has been reached. A red light will be used to show that the maximum time has been exceeded. Should the lights fail flags of the same colour will be used by the timing official. All details on timings are included in the individual competition requirements.

The marching band performance begins and ends with a salute. These salutes signify the beginning and end of the timing. Other competitions may be started with a salute if the company is in uniform and wishes to. This must be declared to the Arena Marshall before going on the arena to make sure there is someone to receive the salute.

Any band or ensemble over running or under running the allotted time will incur penalty points at the rate of: 1 point per 5 seconds up to 30 seconds and 1 point per second thereafter.

Warm-up

Bands and ensembles are allowed time to warm-up and position themselves within the arena. This can take the form of a warm-up piece, scales or other suitable warm-up. At the end of the allotted time the band must be in position on the arena ready to start their programme. Any time taken over this will incur a penalty as stated above. Ensembles and Static band performances must be set up in the allotted time, over running of this time will also incur the above penalties.

Instruments must not be played near the arena. Tuning and practicing must be done away from the arena either outside or in preparation rooms provided.

Winning band

The winning band in the marching display will perform at the end of proceedings. The remaining bands will be played off by a band as decided by the arena marshal on the day.



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The Muster

At the end of the competition awards are presented in the Muster. All marching bands, soloists, ensembles, static and drill squads are required to attend. All performers can fall in and parade as a company. The march on can be to music played by the band.

Members not affiliated to a band (including drill squads from companies without a band) can march in on their own or affiliated to another company/band.

Safeguarding

All CLCGB events must follow the 'Church Lads' and Church Girls' Brigade Guide to working safely with young people and vulnerable adults'.

Companies must bring a suitable number of Leaders/Helpers/Parents as prescribed by the above document to supervise the young people in their care. Companies need to ensure they conform to this document i.e. leaders/helper/parents are DBS checked and have completed safeguarding training, if this has not happened they should not be left unsupervised with any under 18's.

Safe areas to change will be provided by the band competition. Over 18's and Under 18's must not change in the same areas and adults should never be in a 1:1 situation with a young person during this event. Instructions will be provided on changing depending upon the venue. If this is not made clear, please contact a member of the organising committee.

Safeguarding for each company is the responsibility of the officer responsible for each individual group.

Companies may bring external changing facilities that can be erected on the grass outside the venue. Any company wishing to do this must inform the organisers. If a company is wishing to do this, they are in charge of all the safeguarding associated with this option.

General Information

Each participating company must supply at least one member to help run events on the day. This will probably be in the form of 'running' for a judge or official. Job roles will be assigned on the day. This can be a participating member.

Any times issued on the day will be subject to change with what is happening on the arena. As much warning as possible will be given by the arena marshal but all bands, ensembles, squads and solos must be prepared 10 minutes before the allotted time slot.

Completed entry forms must be submitted 2 weeks prior to the date of the competition to allow for arena planning and a programme to be constructed with timings to be provided to companies as soon as possible. Entries may not be accepted after this date.

The Arena is of the dimensions 14m x 26m. This area will be marked by cones. Marching bands must stay within the marked arena for the duration of their display. Bands will form up at the rear of the arena. Static performers, drill squads and ensembles must form up as directed so the audience and judges can hear and see the performance. Ensembles and Static bands may march onto the arena if in uniform.



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Bands and drill squads will be allowed a number of helpers based upon their size. This is to help with preparing the band/drill squad for their performance. Bands/Squads are allowed the following number of helpers:

Band/Squad Size	Number of helpers allowed on the day
1-20	2
20-30	3
30-40	4
Larger bands are allowed one helper for every 10 members (rounded up).	

[NB this does not counteract the safeguarding rules from the previous page. This is the number allowed to prepare the drill squad/band for inspection. It is also the number that will be allowed into the band competition free of charge. If more are needed to ensure safeguarding, then these must be provided.]

A Band information sheet (see appendix 3) must be submitted on the week of the event with the information necessary for an announcement before each performance.

If a Band needs access to electricity for any of the competitions where electrical instruments are permitted this must be requested one week before the event so provision can be made. After this date it cannot be promised.

If a backing track is needed for the drill competition this must be brought on a fully labelled CD and an audio device with a headphone jack. This must be submitted in good time before the drill competition, so a sound check can be undertaken.

Any changes on the day must be communicated to the event organisers as soon as possible to allow changes to be implemented in the programme of events.



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Summary of Competitions:

Please see the detailed rules for all competitions entered. This covers everything in a lot more detail. This table is to be used as a summary of available competitions only.

Competition	Squad/Band Requirements	Age Range	Uniform	Timings	Comments
Drill Competition	Minimum of 4 members. One entry per age category per company.	Squads can be entered for Y-Team, JTC and Senior Corps (under 18 only).	Formal or Informal uniform required. Members will be inspected as per the rules for the Inspection competition.	2-4 minutes for the display. The oral commands will follow.	See detailed rules for full details (Page 7).
Marching Band Competition	No minimum or maximum band size. A company can enter more than one entry.	Each band is allowed 7 over 25 year olds or 50% of the band; whichever is the fewest.	Formal or Informal uniform required. Members will be inspected as per the rules for the Inspection competition.	6-13 minutes. 3 minutes warm-up.	See detailed rules for full details (Page 9).
Static Band Competition	Minimum of 10 members. A company can enter more than one entry.	Each band is allowed 7 over 25 year olds or 50% of the band; whichever is the fewest.	No uniform necessary. Uniform can be worn and inspected as per the inspection competition.	2-6 minutes. 4 minutes set-up.	See detailed rules for full details (Page 11).
Ensemble Competition	Groups of 2-6 members. A company can enter more than one entry into either age category.	There is a competition for both '18 and under' and '19 and over'.	No uniform necessary. Members are requested to look like a unit when performing.	2-4 minutes. 4 minutes set-up.	See detailed rules for full details (Page 12).
Solo Competition	This is a solo competition. This is open to any member of the Brigade.	18 and under only.	No uniform necessary.	3 minutes maximum.	See detailed rules for full details (Page 13).
Drum Major Competition	A solo performance as part of the Marching Band competition.	Under 25's only. (NB a band can have a non-competing drum major)	Formal or Informal uniform required. Members will be inspected as per the rules for the Inspection competition.		See detailed rules for full details (Page 14).
Inspection Competition	4 members of a drill squad and 10 members of a marching band will be inspected.		Formal or Informal uniform will be inspected.		Inspection will take place just before the Band or Squad enters the arena. See detailed rules for full details (Page 15).



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Drill Competition

Overview: This competition is for companies to showcase the drill they do on a meeting night in a healthy competition against other companies. There is a set selection of drill manoeuvres for each age category that can be performed in any order selected from the Brigade Drill Manual set for age level and an appropriate level of difficulty.

For the first part of the competition these manoeuvres can be performed in either a memorised display (with or without backing track) or in a practised order with a drill instructor giving verbal commands. If an instructor is giving commands, then a free movement section should be included of ~30 seconds made up of a routine with no commands given.

There will then be a further section of drill commands where a previously unseen list of commands will be issued to the drill instructor to show the drill squads response to unpractised commands.

Performers: This competition is open for squads from Y Team, JTC and Seniors (up to 18 years) and each company is entitled to submit one squad per age category. Squads have a minimum size of 4 members, there is no maximum size. A younger member can participate as part of an older squad, but an older member cannot participate as part of a younger squad. (i.e. a Y-Team member can participate in a JTC squad but a JTC member cannot participate in a Y-Team squad). There is no limit to the number of younger members that enter an older squad.

An instructor for the drill squad is recommended. The instructor will not be marked. The instructor can be of any age. An instructor can be supplied for the oral command section if necessary.

A company can enter one squad per age category into the competition. (The instructor can be the same for each entry).

Dress: Squads must wear either formal or informal Brigade uniform. Four members of each squad will be inspected. (See Inspection Competition for details).

Drill: Must be smart, uniform and based on the Brigade Drill Manual.

Timings: 2-4 minutes for the display. This should include a free movement sequence that should be a minimum of 30 seconds to demonstrate how the squad can manoeuvre without the direction of an instructor. The oral command section will take place immediately afterwards.

Marking criteria: Squads will be judged on the following criteria (total 100 marks):

- Set moves (Commands at the halt, Turns, Marching, Free Movement) – 10 marks each, 40 marks total.
- Execution – 20 marks
- Uniformity and Synchronisation – 20 marks
- Oral Commands – 20 marks

Marking: Squads will be marked using the criteria above. The squad with the highest mark in each age category will be the winner.

In the event of a tie in the drill competition the squad with the highest mark in 'execution' will be declared the winner.

Awards: The following awards are available in this competition:

- Drill Competition – *Y-Team, JTC and Senior Corps Winner*

There are also awards available for the inspection competition associated with this competition. See the inspection competition for details.



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Drill Commands:

The drill routine must include the following mandatory commands:

Y-Team Commands:

Attention
Stand at Ease
Quick March
Halt
Left and Right Turns at the Halt (at least one)
Salute

JTC Commands:

Attention
Stand at Ease
Quick March
Halt
Left, Right and About Turns at the Halt (all three must be performed)
Left and Right Inclines at the Halt (at least one)
Salute

Senior Corps Commands:

Attention
Stand at Ease
Quick March
Slow March
Halt (Quick and Slow)
Left, Right and About Turns at the Halt (all to be performed)
Left and Right Inclines at the Halt (at least one)
Left and Right Turns on the March (at least one, quick or slow pace)
Salute

The free movement section of the display can contain any movement/command in the Brigade Drill Manual.



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Marching Band Competition

Overview: This competition is for companies to present a marching band performance to a drill display. This is for bands of any level of ability as long as the performance includes movement. For bands wishing to remain stationary please see Static band competition rules.

Performers: Bands have no minimum or maximum size. In the spirit of promoting youth participation in the competition, each entry will be limited to 7 adults over the age of 25 or with a limit of 50%, whichever is the lowest. There is no lower age limit for members, this is at the discretion of the participating band. [A drum major (either competing or not competing) is not included in the limit of over 25's stipulated above. See the Drum Major competition for more details.]

A company can enter more than one band into the competition (for example a beginner band and a senior band).

Dress: Bands must wear either formal or informal Brigade uniform. Ten members of each band will be inspected (or the whole band for bands under ten members).

Drill: Must be smart, uniform and based on the Brigade Drill Manual. The performance must start and end with a salute.

Timings: 6 – 13 minutes. This should be decided at the discretion of the band based on the experience, ability and expected grading of the performance. 3 minutes warm up time is allowed at the rear of the arena.

Marking criteria: Bands will be judged on the following criteria:

- General Music Effect (total 200 marks)

- Tempo – 30 marks
- Dynamics – 30 marks
- Variation of Music/Rhythm – 30 marks
- Overall Balance – 30 marks
- Degree of Difficulty – 25 marks
- Co-ordination of Display – 25 marks
- Creativity – 30 marks

- Marching Display (total 200 marks)

- Creation of Interest – 25 marks
- Visual Interpretation – 25 marks
- Use of Traditional Movements – 25 marks
- Co-ordination of Movements – 25 marks
- Degree of Difficulty – 25 marks
- Use of Arena – 25 marks
- Execution/Accuracy – 25 marks
- Position/Spacing of Band – 25 marks

- Drill and Deportment (total 200 marks)

- Marching – 30 marks
- Positioning – 30 marks
- Manoeuvres – 30 marks
- Discipline – 30 marks
- Uniformity of Foot/Instrument Drill – 30 marks
- Degree of Difficulty – 50 marks

- Section: Brass and Woodwind (total 200 marks)

- Tempo – 25 marks
- Tuning – 25 marks
- Rhythm – 25 marks
- Phrasing – 25 marks
- Tone – 25 marks
- Dynamics – 25 marks
- Balance – 25 marks
- Articulation – 25 marks

- Section: Mallets (total 200 marks)

- Programme and Interpretation – 60 marks
- Expression – 40 marks
- Sense of Ensemble – 40 marks
- Technicality – 30 marks
- Uniformity – 30 marks



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- Section: Percussion (total 200 marks)

- Technique – 25 marks
- Dynamics – 25 marks
- Degree of Difficulty – 25 marks
- Tempo – 25 marks
- Stick Drill – 25 marks
- Clarity – 25 marks
- Visual Effects – 25 marks
- Empathy and Control – 25 marks

If one band performing on the day is without one of the instrument sections (Brass and Woodwind, Mallets or Percussion), each band will forfeit their lowest scoring instrument section leading to all bands being marked against the same number of sections. If a band is without more than one of the instrument sections, then this will be assessed on a case by case basis.

Marking: There are no classes. There are, however, three positions within each marking criterion and overall; bronze, silver and gold. Bands are placed within these positions based on their score on the day using the following criteria:

- Bronze - 0 to 49.9%
- Silver - 50 to 79.9%
- Gold - 80% +

For each marking criterion there will be a bronze winner, a silver winner and a gold winner. (For example, gold drill, silver drill and bronze drill). There will also be an overall bronze, silver and gold winner using the combined scores for each marking criterion.

In the marching band competition there is also a 'Supreme Champion'. Rank scores are calculated for each marking criterion (i.e. the highest mark in the drill competition would be given 1 point, the second highest mark would be awarded 2 points etc.). For each band the sum of these rank points is calculated for each of the six criteria and the award presented to the band with the lowest total score.

In the event of a tie in the marching band competition the band with the highest mark in 'general musical effect' (GME) will be declared the winner.

Awards: The following awards are available in this competition:

- | | |
|--|--|
| Drill – <i>Bronze, Silver and Gold Winner</i> | Brass and Woodwind – <i>Bronze, Silver and Gold Winner</i> |
| Marching Display – <i>Bronze, Silver and Gold Winner</i> | Percussion – <i>Bronze, Silver and Gold Winner</i> |
| GME – <i>Bronze, Silver and Gold Winner</i> | Mallets – <i>Bronze, Silver and Gold Winner</i> |

Overall – *Bronze, Silver and Gold Winner*

Supreme Champion – *Returnable Trophy*

There are also awards available for the inspection competition associated with this competition. See the inspection competition for details.



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Static Band Competition

Overview: This competition is for companies to present a static band performance. This is for bands of any level of ability. This is an opportunity for bands unable to produce a marching display, bands wishing to showcase a different style of music or bands wishing to use a wider range of instruments that would not fit into the traditional marching format.

Performers: Static bands must have a minimum of 10 members, there is no maximum size. A company can submit a band into this competition as well as entering the Marching band competition and any ensemble competitions. In the spirit of promoting youth participation in the competition, each entry will be limited to 7 adults over the age of 25 or with a limit of 50%, whichever is the lowest. There is no lower age limit for members, this is at the discretion of the participating band.

Static Bands may have a conductor or leader who is not included in the number of over 25's. This member cannot contribute to the overall sound of the band (i.e. singing or percussion).

Companies can use electronic instruments, however, pre-programmed and are pre-recorded tracks are not permitted.

A company can enter more than one static band.

Dress: It is not necessary for a band to wear a uniform. It is requested, however, that static bands look like a unit when performing, if possible showing the brigade logo.

A static band may wear uniform (either formal or informal). If a company is not entering the marching band competition, then they can be inspected if they wish. Ten members of each band will be inspected as per the Marching band inspection competition.

Drill: Static Bands in uniform may march onto the arena and may start their performance with a salute if they wish. There is no expectation of any movement and any movement will not be marked.

Timings: 2-6 minutes. This should be decided at the discretion of the band based on the experience, ability and expected grading of the performance. 4 minutes to setup and warm up is allowed.

Marking criteria: Bands will be judged on the following criteria (total 100 marks):

- | | |
|--------------------------------|-----------------------------------|
| - Rhythm and timing – 15 marks | - Entertainment – 15 marks |
| - Expression – 15 marks | - Degree of difficulty – 15 marks |
| - Sense of ensemble – 25 marks | - Creativity – 15 marks |

Marking: There are no classes. There are, however, three categories; bronze, silver and gold. Bands are placed within these categories based on their score on the day using the following criteria:

- Bronze - 0 to 49.9%
Silver - 50 to 79.9%
Gold - 80% +

There will be an overall bronze, silver and gold winner using the scoring criteria above.

In the event of a tie in the static band competition the band with the highest mark in 'sense of ensemble' will be declared the winner.

Awards: The following awards are available in this competition:

Static Band – *Bronze, Silver and Gold Winner*



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Ensemble Competition

Overview: This competition is for companies to present an ensemble performance. This is for ensembles of any level of ability. This is an opportunity for bands unable to produce a marching display, bands wishing to showcase a different style of music or bands wishing to use a wider range of instruments that would not fit into the traditional marching format. This is for a smaller group of musicians than the static performance.

Performers: Ensembles contain between 2 and 6 members. There are two age categories in this competition: '18 and Under' and '19 and over'. A younger member can participate as part of an older ensemble, but an older member cannot participate as part of a younger ensemble. There is no limit to the number of younger members that enter an older ensemble.

Ensembles may have a conductor or leader who is not included in the age range or performer numbers. This member cannot contribute to the overall sound of the ensemble (i.e. singing or percussion).

Companies can use electronic instruments, however, pre-programmed and are pre-recorded tracks are not permitted.

A company can enter more than one ensemble into either age category.

Dress: It is not necessary for a band to wear a uniform. It is, however, requested that ensembles look like a unit when performing, if possible showing the brigade logo. Ensembles may (and are encouraged) to wear 'costumes' that fit the music to add a sense of fun to the performance.

Timings: 2 – 4 minutes. 4 minutes to setup and warm up is allowed.

Marking criteria: Bands will be judged on the following criteria:

- Rhythm and timing – 25 marks
- Expression – 25 marks
- Sense of ensemble – 25 marks
- Entertainment – 25 marks

Marking: There are no classes. There are, however, three categories; bronze, silver and gold. Ensembles are placed within these categories based on their score on the day using the following criteria:

- Bronze - 0 to 49.9%
- Silver - 50 to 79.9%
- Gold - 80% +

There will be an overall bronze, silver and gold winner using the scoring criteria above in each of the age categories.

In the event of a tie in the ensemble competition the ensemble with the highest mark in 'sense of ensemble' will be declared the winner.

Awards: The following awards are available in this competition:

'18 and under' – *Bronze, Silver and Gold Winner*

'19 and over' – *Bronze, Silver and Gold Winner*



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Solo Competition

Overview: This competition is for any solo musician in the Brigade. There are 4 categories within this competition:

- Brass and Woodwind (including Bugles)
- Percussion
- Mallets
- Vocal

This competition will take place in a room away from the main arena. The soloist can therefore choose to have an audience if they wish or to perform with just the judge in the room.

Performers: A solo performer, 18 years old or under, playing in one of the above categories. Anyone from the Brigade can enter independent of their company entering any other competition.

A company can enter more than one soloists into any of the categories above. A member can enter more than one of the instrument categories.

Dress: There is no dress criteria for the solo competition.

Marking criteria: Brass and Woodwind, Mallet and Vocal Soloists will be judged on the following criteria (total 100 marks):

- Technical Control – 25 marks
- Entertainment – 15 marks
- Expression and interpretation – 25 marks
- Difficulty – 10 marks
- Fluency and Accuracy – 25 marks

Percussion soloists will be judged on the following criteria (total 100 marks):

- Stick work – 10 marks
- Accuracy – 10 marks
- Technique – 20 marks
- Expression – 10 marks
- Dynamics – 10 marks
- Presentation – 20 marks
- Degree of difficulty – 20 marks

Timings: 3 minutes maximum. Soloists can use this time to play a single piece of music or a selection to demonstrate the technical ability and range within their chosen discipline.

Marking: There are no classes. There are, however, three categories; bronze, silver and gold. Soloists are placed within these categories based on their score on the day using the following criteria:

- Bronze - 0 to 49.9%
- Silver - 50 to 79.9%
- Gold - 80% +

There will be an overall bronze, silver and gold winner using the scoring criteria above for each category of competition.

There can be a tie in the solo competition.

Awards: The following awards are available in this competition:

- Percussion Solo – *Bronze, Silver and Gold Winner*
- Mallet Solo – *Bronze, Silver and Gold Winner*
- Brass and Woodwind Solo – *Bronze, Silver and Gold Winner*
- Vocal Solo – *Bronze, Silver and Gold Winner*

All participants will get either a Gold, Silver or Bronze medal.



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Drum Major Competition

Overview: This competition is for Drum Majors within the Brigade. It is an opportunity for them to show how they lead a band and be marked on their performance.

Performers: Any Drum Major under the age of 25 leading a band in the marching band competition can enter the Drum Major competition. A Band can have a non-competing Drum Major (either 25 or older, or one not wishing to be marked).

Drum majors are not counted in the number of over 25's allowed in the marching band competition.

Dress: Drum Major must wear a Brigade uniform (either formal or informal). The Drum Major will be inspected as per the rules of the inspection competition.

Timings: Timings are the same as the Marching Band Competition, this competition is marked as part of the Marching Band performance.

Marking criteria: Drum Majors are marked on the following criteria (total 200 marks):

- Personal Drill – 25 marks
- Preparatory Signals – 25 marks
- Commands/Mace Signals – 25 marks
- Control of the Band – 25 marks
- Personal Bearing – 25 marks
- Control of Mace – 25 marks
- Style/Swagger – 25 marks
- Positioning/Spacing of Band – 25 marks

Drum Majors will not lose marks if the mace falls to the ground. The mace will be received by a judge and returned at their first opportunity. The Drum Major may not place their mace on the floor for any reason. If it is necessary for the Drum Major to conduct the band this must be done with one hand whilst holding the mace in the other hand.

Marking: Drum Majors will be marked using the criteria above. The Drum Major with the highest mark will be the winner.

In the event of a tie the Drum Major with the highest score under 'control of the band' will be marked the winner.

If only one Drum Major is entered into the competition they must achieve a minimum mark of 100 points (50%) to win the competition.

Awards: The following awards are available in this competition:

Drum Major Winner – *Returnable Mace*



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Inspection Competition

Overview: This competition is mandatory for all participating members of the Drill and Marching Band competition and optional for the static band competition. Members uniform will be inspected and a mark out of 20 is given. Members in the Marching Band Competition will be inspected with instruments on.

Performers: Members entering the Drill competition and the Marching Band competition must also enter the Inspection competition. Members participating in the Static Band competition may join the Inspection competition if they wish.

Drill: 4 Members of each drill squad will be selected at random to be inspected at the start of the inspection time. The rest of the drill squad will not be inspected. There are separate competitions for each age category (Y-Team, JTC and Senior Corps).

Marching/Static Band: 10 Members of each band will be selected at random to be inspected at the start of the inspection time. The rest of the band will not be inspected. If the band has a Drum Major, then they will be inspected along with 9 other members picked at random. In the event of a band not having 10 members then the whole band will be inspected, and the score extrapolated to take into account the fewer members [NB Static bands should always have a minimum of 10 members]. Members will be inspected with instruments on.

This may mean that a member can be inspected for multiple competitions.

Dress: All members must wear a Brigade uniform (either formal or informal).

Timings: Inspection will take place just before the squad/band is on the arena.

Marking criteria: Each member will be marked out of 10 marks by two judges. Marks are lost for the following reasons:

- | | |
|----------------|--------------------------------|
| - Fluff | - Untidiness |
| - Creases | - Personal Discipline |
| - Dirt | - Rips/Tears/Repairable damage |
| - Loose Thread | |

Marking: The total for the squad/band will be calculated. The squad/band with the highest score in their inspection competition will win the competition.

In the event of a tie in any of the competitions the winner will be decided on the following criteria:
Marching Band – The highest mark in the ‘Drill and Deportment’ section in the marching band competition will win the award. If there is a draw between a marching band and a static band there will be two winners awarded.

Drill Squad – The highest mark in the ‘Execution’ section of the drill competition will win the award.

If there is only one entry for any competition then a minimum mark of 60% must be achieved for the band/drill squad to win the competition.

Awards: The following awards are available in this competition:

Y-Team Drill Squad – *Formal and Informal Winner*

JTC Drill Squad – *Formal and Informal Winner*

Senior Corp Drill Squad – *Formal and Informal Winner*

Band – *Formal and Informal Winner*



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Appendix 1: Proposed order of events

- 10.00am - Bands Arrive
- 10.15am - Leaders meeting
- 10.30am - Parade in the colours
- 10.20am - Senior Drill Inspection commences in inspection room.
- 10.30am - Senior Drill competition commences.
- 10.45am - JTC Drill Inspection commences in inspection room.
- 11.00am - JTC Drill competition commences.
- 11.15am - Y-Team Drill Inspection commences in inspection room.
- 11.30am - Y-Team Drill competition commences.
- 12.00am - Ensemble competition commences.
- 12.45pm - Static band competition commences.
- 1.15pm - Lunch
- 1.00pm - Marching Band Inspection commences in inspection room.
- 1.30pm - Marching Band competition commences.
- 3.30pm - Performance by National Band
- 3.45pm - Muster – Prize giving and announcements, all participating members to fall-in.
Retreat of the colour.
- 4.30pm - Winning band to perform on arena.
- 6pm - Hall must be cleared. The competition may run until this point if there are a high number of entries.

Solo competitions are held in a separate room. Timings will be provided in the week before the competition.

[NB This is subject to change on the day of the competition.]



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Appendix 2: List of awards

Drill Competition:

Y-Team Winner - Trophy

JTC Winner - Trophy

Senior Corp Winner – Trophy

Marching Band Competition:

GME – Bronze Silver and Gold Winner - Trophy

Drill – Bronze, Silver and Gold Winner - Trophy

Display – Bronze, Silver and Gold Winner - Trophy

Brass and Woodwind – Bronze, Silver and Gold Winner - Trophy

Mallets – Bronze, Silver and Gold Winner - Trophy

Percussion – Bronze, Silver and Gold Winner - Trophy

Overall – Bronze, Silver and Gold Winner – Trophy

Supreme Champion – Returnable Trophy

Static Band Competition:

Overall Bronze, Silver and Gold Winner – Trophy

Ensembles:

18 and Under: Overall Bronze, Silver and Gold Winner - Trophy

19 and Over: Overall Bronze, Silver and Gold Winner – Trophy

Solo:

For each of Brass and Woodwind, Mallet, Drums and Vocal:

Overall – Bronze, Silver and Gold Winner – Trophy

All Soloists will be provided with a certificate and medal of their category (Bronze, Silver or Gold).

Drum Major:

Overall Winner – Returnable Mace

Inspection:

Formal: Y-Team, JTC and Senior Corp Drill Squad - Trophy

Informal: Y-Team, JTC and Senior Corp Drill Squad - Trophy

Formal: Marching Band - Trophy

Informal: Marching Band – Trophy

All companies and participants will receive certificates with their accomplishments of the day stating their category (Bronze, Silver or Gold).



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Appendix 3: Band Information Sheet

This must be submitted to the event organisers in the week before the competition or first thing upon arrival on the day. Comments will be read out before the corresponding competition. These can be informative and/or humorous and should give an insight into that part of the competition.

Name of Band:

Comment for before performance 1. Name of event (i.e. Ensemble 1, Marching Band etc):

Comment for before performance 2. Name of event:

Comment for before performance 3. Name of event:

Comment for before performance 4. Name of event:

Comment for before performance 5. Name of event:



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Your journey starts here...

Appendix 5: Marking Sheets for the Competition

The following pages contain the marking assessment sheets for the Drill Competition, Marching Band Competition, Static Band Competition, Ensemble Competition, Solo Competitions, Drum Major Competition and Inspection Competitions. Aspects for judging have been included with the headings. These are to be taken as guidelines for what Judges will be looking for under the various headings of each marked sections. Some aspects may be judged by more than one judge and an average of the two scores taken forward.

CLCGB Music and Drill Competition



Drill Competition

Name of Company

Name of Judge

Signature

Category

Y-Team

JTC

Senior Corp

Subject	Comment	Max	Attained
Mandatory Commands	Commands at the Halt	10	
	Turns	10	
	Marching	10	
	Free Movement	10	
Execution		20	
Uniformity and Synchronicity		20	
Oral Commands		20	
General Comments		Max	Total
		100	
General Comments on Drill Instructor		NB Instructor is not marked.	

CLCGB Music and Drill Competition



Marching Band Competition General Musical Effect

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Tempo <i>The maintenance of correct and constant timing within pieces. Fluent tempo changes and variety of speeds attempted.</i>		30	
Dynamics <i>Achievement of contrast and variation of effects by use of volume control. Use of crescendo and diminuendo etc.</i>		30	
Variation of Music/Rhythm <i>Variety of styles, rhythmic variation.</i>		30	
Overall Balance <i>Balance between all sections of the band.</i>		30	
Degree of Difficulty <i>Demand of repertoire.</i>		25	
Co-ordination of Display <i>Interpretation of the music</i>		25	
Creativity <i>Use of instruments, variety within ensemble, inventiveness.</i>		30	
General Comments		Max	Total
		200	
	Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks		

CLCGB Music and Drill Competition



Marching Band Competition Marching Display

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Creation of Interest <i>Highlights, climaxes, variety of construction and moves, repertoire and programme content, imagination and moods, showmanship, originality.</i>		25	
Visual Interpretation <i>Variety of movements, matching with music.</i>		25	
Use of Traditional Movements <i>Wheel, turns, slow and quick marching.</i>		25	
Co-ordination with Movements <i>Interpretation of the music, highlighting musical climaxes, appropriate movements for mood and style.</i>		25	
Degree of Difficulty <i>Level and intensity of demand, risk, exposure, complexity, overall ability.</i>		25	
Use of Arena <i>Use of space.</i>		25	
Execution/Accuracy <i>Pride, confidence, bearing, skill of execution, accuracy of timing.</i>		25	
Position/Spacing of Band <i>Accuracy of spacing, alignment and balance of form.</i>		25	
General Comments		Max	Total
		200	
		<i>Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks</i>	

CLCGB Music and Drill Competition

CLCGB Music and Drill Competition			
	Marching Band Competition Drill and Department		
	Name of Band		
	Name of Judge		
	Signature		
Subject	Comment	Max	Attained
Marching <i>Department, style, confidence, step.</i>		30	
Positioning <i>Dressing, covering, spacing.</i>		30	
Manoeuvres <i>Turns, wheels, circles, crossovers, slow march.</i>		30	
Discipline <i>Talking, moving, fidgeting.</i>		30	
Uniformity of Foot/ Instrument Drill <i>Individual errors, marching together as a band.</i>		30	
Degree of Difficulty <i>Difficulty of manoeuvres chosen. Linked up sections creating difficulty.</i>		50	
General Comments		Max	Total
		200	
		Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks	

CLCGB Music and Drill Competition



Marching Band Competition Brass and Woodwind

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Tempo <i>The maintenance of correct and constant timing within pieces. Fluent tempo changes and variety of speeds attempted.</i>		25	
Tuning <i>Tuning and intonation as individuals and as an ensemble.</i>		25	
Rhythm <i>Rhythmic accuracy, both individually and as an ensemble.</i>		25	
Phrasing <i>The communication of the music with meaning and expression. The use of varied articulation and dynamic shaping. Breathing and musical punctuation.</i>		25	
Tone <i>The degree of sound clarity and quality produced. Quality of tone on individual instruments and as an ensemble.</i>		25	
Dynamics <i>Achievement of contrast and variation of effects by use of volume control. Use of crescendo and diminuendo etc.</i>		25	
Balance <i>Balance within the section. Use of brass/wind voices and harmony.</i>		25	
Articulation <i>The use of varied articulation, staccato and legato. Uniformity of articulation as an ensemble. Attack and release of notes.</i>		25	
General Comments		Max	Total
		200	
	<i>Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks</i>		

CLCGB Music and Drill Competition



Marching Band Competition Mallets

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Programme and Interpretation <i>Choice of pieces, interpretation of music, originality of ideas.</i>		60	
Expression <i>Dynamics, cresecndos and diminuendos.</i>		40	
Sense of Ensemble <i>Playing with the wind section, balance, use of harmonies.</i>		40	
Technicality <i>Use of instruments, demand of pieces.</i>		30	
Uniformity <i>Work as a section, stick drill, smartness.</i>		30	
General Comments		Max	Total
		200	
	Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks		

CLCGB Music and Drill Competition



Marching Band Competition Percussion

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Technique <i>Precision tuning and tone, use of resources, variety, standard of technique.</i>		25	
Dynamics <i>Achievement of contrast and variation of effects by use of volume control. Use of crescendo and diminuendo etc.</i>		25	
Degree of Difficulty <i>Demand of repertoire.</i>		25	
Tempo <i>The maintenance of correct and constant timing within pieces. Fluent tempo changes and variety of speeds attempted.</i>		25	
Stick Drill <i>Uniformity, variety, style.</i>		25	
Clarity <i>Sound clarity and quality produced.</i>		25	
Visual Effects <i>Uniformity, style, carriage.</i>		25	
Empathy and Control <i>Balance between sections, contribution to programme, control/dynamics, tempo and timing.</i>		25	
General Comments		Max	Total
		200	
	<i>Bronze = upto 99.9 marks Silver = upto 159.9 marks Gold = over 160 marks</i>		

CLCGB Music and Drill Competition



Static Band Competition

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Rhythm and Timing		15	
Expression		15	
Sense of Ensemble		25	
Entertainment		15	
Degree of Difficulty		15	
Creativity		15	
General Comments		Max	Total
		100	

CLCGB Music and Drill Competition

	Ensemble Competition			
	Name of Band			
	Name of Judge			
	Signature			
	Category	18 and Under	19 and Over	
Subject	Comment	Max	Attained	
Rhythm and Timing		25		
Expression		25		
Sense of Ensemble		25		
Entertainment		25		
General Comments		Max	Total	
		100		

CLCGB Music and Drill Competition



Solo Brass and Woodwind Competition

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Technical Control <i>Intonation, breath control, tone control.</i>		25	
Expression & Interpretation <i>Dynamics, articulation, phrasing.</i>		25	
Fluency and Accuracy		25	
Entertainment		15	
Difficulty		10	
General Comments		Max	Total
		100	

CLCGB Music and Drill Competition



Solo Drum Competition

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Stick Work		10	
Technique		20	
Dynamics		10	
Degree of Difficulty		20	
Accuracy		10	
Expression		10	
Presentation		20	
General Comments		Max	Total
		100	

CLCGB Music and Drill Competition



Solo Mallet Competition

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Technical Control <i>Use and control of sticks, rolls, hand position.</i>		25	
Expression & Interpretation <i>Dynamics, articulation, phrasing.</i>		25	
Fluency and Accuracy		25	
Entertainment		15	
Difficulty		10	
General Comments		Max	Total
		100	

CLCGB Music and Drill Competition



Solo Vocal Competition

Name of Band

Name of Judge

Signature

Subject	Comment	Max	Attained
Technical Control <i>Intonation, breath control, tone control, diction.</i>		25	
Expression & Interpretation <i>Dynamics, articulation, phrasing.</i>		25	
Fluency and Accuracy		25	
Entertainment		15	
Difficulty		10	
General Comments		Max	Total
		100	

CLCGB Music and Drill Competition



Drum Major Competition

Name of Band

Name of Judge

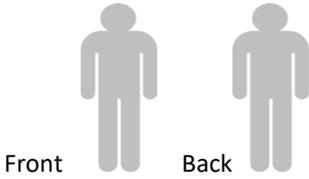
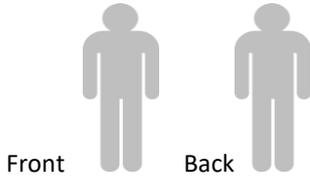
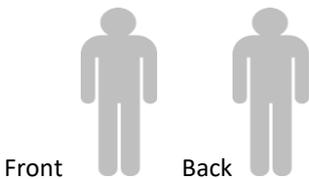
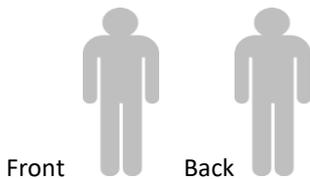
Signature

Subject	Comment	Max	Attained
Personal Drill		25	
Preparatory Signals		25	
Command/Mace Signals		25	
Control of the Band		25	
Personal Bearing		25	
Control of Mace		25	
Style/Swagger		25	
Positioning/Spacing of Band		25	
General Comments		Max	Total
		200	

CLCGB Music and Drill Competition

Insert appropriate letter in position of fault on figure. Subtract 1/2 point for each fault out of 10 for each band member. F - Fluff D - Dirt C - Crease T - Loose Thread B - Button U - Untidy R - Rip or Tear P - Personal Discipline		Marching Band Inspection Competition			
		Name of Band			
		Name of Judge			
		Signature			
		Category		Formal	Informal
1.	  Front Back	Mark:	6.	  Front Back	Mark:
2.	  Front Back	Mark:	7.	  Front Back	Mark:
3.	  Front Back	Mark:	8.	  Front Back	Mark:
4.	  Front Back	Mark:	9.	  Front Back	Mark:
5.	  Front Back	Mark:	10.	  Front Back	Mark:
Total Mark /100					

CLCGB Music and Drill Competition

Drill Squad Inspection Competition					
Insert appropriate letter in position of fault on figure. Subtract 1/2 point for each fault out of 10 for each band member. F - Fluff D - Dirt C - Crease T - Loose Thread B - Button U - Untidy R - Rip or Tear P - Personal Discipline		Name of Company			
		Name of Judge			
		Signature			
		Seniors / JTC / Y-Team			
		Formal		Informal	
1.		Mark:	3.		Mark:
2.		Mark:	4.		Mark:
Total Mark /40					

CLCGB Music and Drill Competition

CLCGB Music and Drill Competition			
	Time Keeping		
	Name of Band		
	Competition entered		
	Time allowed		
	Name of Judge		
	Signature		
Prep Time (if applicable)		Actual Time Played	
		Penalty Points	

Time Allowed for each competition:

Drill – 2-4 Minutes

Marching Band – 6-13 Minutes, 3 minutes warm-up

Static Band – 2-6 Minutes, 4 Minutes prep

Ensembles – 2-4 Minutes, 4 Minutes prep

Drum Ensembles – 1-2 Minutes, 4 Minutes prep

Any band over running or under running the allotted time will incur penalty points at the rate of: 1 point per 5 seconds up to 30 seconds; 1 point per second thereafter. Not completing the minimum time restraints will also incur the same time penalties. Over running prep time incurs the same penalties as above.